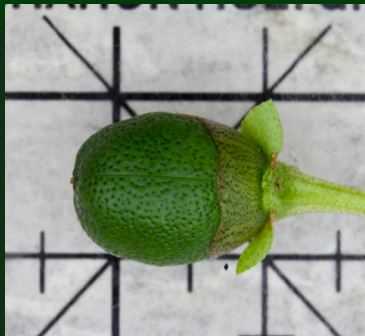


# BOLL SHAPE



**ROUND (2)**



**OVAL (1)**



**CONE-OVAL (4)**



**CONE (3)**